IM DOMINATOR · BEGINNER GUIDE

Never sold anything? Start here.

Prepared by Benjamin Hübner · online since 2007 · imdominator.com/f/never-sold-anything

Most beginners don't fail because they picked the wrong method. They fail because they never pick one.

Someone in my WhatsApp group asked me this:

> *"If I have never made any money or sold anything, where should I start?"*

Good question. Hard question.

Here's the truth: there are many ways to make your first dollar online. Services. Affiliate marketing. Your own products. Etsy and Kindle. Content. They all work.

And they all fail for people who jump to a new one every two weeks.

So this guide does three things:

- Explains 7 beginner-friendly methods in plain words
- Shows you which one fits *you* (quick self-test + comparison table)
- Gives you a 7-day plan for each, so you can start this week

Quick rule: Do the self-test. Pick ONE method. Run its 7-day plan. Don't touch the others until Day 8.

You're not choosing a career. You're choosing a first experiment.

One more thing. I won't promise you income. Nobody honest can. What I can give you is the shortest route to a first real result: a first client, a first sale, a first commission, a first payout.

That's the only goal for the next 7 days.

WHICH TYPE ARE YOU?

Most people pick a method because a YouTuber made it look easy. Don't do that. Pick the one that fits how you actually work.

Answer these 4 questions first

1. **Do you enjoy talking to people?** Not "can you". Do you *enjoy* it? Emails, calls, DMs, solving someone's problem.
2. **How soon do you need the first money?** This month, or can you build for 3–6 months?
3. **What's your budget?** $0, around $50, or more?
4. **How much time per day?** 1 hour or 3+ hours?

Write your answers down. Then find yourself below and jump to that method.

You like people + need money soon

You need money soon, but hate outreach

You like marketing and testing things

You want something you own and can sell forever

You're visual or creative and patient

You like being on camera or writing, and think long term

Zero budget, zero skills, just time

Two matches? Pick the one with the faster first result. Momentum beats the perfect choice.

Quick rule: **If you're still not sure, start with Method 1. I'll explain why at the end.**

ALL 7 METHODS AT A GLANCE

Here's the honest comparison. No method wins on everything. Fast money usually doesn't scale. Scalable money is usually slow.

METHOD	STARTUP COST	TYPICAL TIME TO FIRST $	MAIN SKILL	SCALES?	BEST FOR
1. AI Micro-Agency	$0–30	1–4 weeks	Outreach + one AI skill	Medium (tied to your time)	People-persons who need cash soon
2. Freelancing	$0	2–6 weeks	One skill you can deliver	Low–medium	Introverts with one solid skill
3. Affiliate Marketing	$0–50	2–8 weeks	Traffic + simple copy	High	People who like marketing and testing
4. Own Digital Product	$0–50	3–8 weeks	Packaging + sales copy	High	Builders who want an asset they own
5. Etsy & Amazon KDP	$0–20	4–12 weeks	Design + niche research	Medium–high	Patient, visual, creative people
6. Audience First	$0	2–6 months	Consistency	Very high	Long-term thinkers who like creating
7. Clipping Bounties	$0	1–3 weeks	Short-form video editing	Low–medium	Zero-budget starters

Time to first $ = what I typically see with real daily effort. Not a promise. Some people are faster, many are slower. Each method has its own section with a full 7-day plan.

Why this matters: methods 1, 2 and 7 trade your time for money. That's fine at the start. Methods 3 to 6 take longer, but the work keeps paying after you stop.

The smart move is often both. A fast method for your first dollar. A slow one to build on.

METHOD 1: AI MICRO-AGENCY

Cost $0–30 **First $** 1–4 weeks **Best for** people-persons who need cash soon

Most beginners think an agency means a team, an office and big clients. It doesn't. A micro-agency is you, one service, one type of customer.

That's it.

What it is: You use AI tools to do one specific job for small businesses or creators. And you get paid for the result, not for your hours.

Service ideas that work for beginners:

- Replying to Google reviews for local businesses
- Setting up a simple AI chatbot on a website
- Turning a coach's long videos into short clips
- Writing weekly social posts for a restaurant or gym
- Refreshing an outdated one-page website

How the money comes in: A setup fee, a monthly fee, or both. One client paying monthly can already cover your bills for tools and more.

Why it's great for beginners: You get feedback fast. A business owner tells you yes or no within days. No waiting for algorithms.

The catch: You have to reach out to strangers. And you have to deliver. No outreach, no clients.

Best for: People who enjoy helping others and need money soon.

Your 7-day plan

DAY 1 **Pick one service + one niche.** Not "marketing for businesses". Something like "review replies for dentists". Write your offer in one sentence.

DAY 2 **Do the service once, for practice.** Pick a real business in your niche and do the work for them without asking. This is your demo.

DAY 3 **Build your proof.** Turn the demo into a before/after: a one-page doc or a 2-minute screen recording. Set a simple starter price.

DAY 4	**Build a list of 50 prospects.** Use Google Maps. Note what's broken for each: no review replies, no chatbot, weak posts.
DAY 5	**Contact 20 of them.** Short, personal message. Show what you noticed and offer to fix it. Attach your demo.
DAY 6	**Contact 20 more.** Follow up with Day 5 people who opened but didn't reply.
DAY 7	**Follow up and close.** Offer your first client a "founding client" price in exchange for a testimonial.

Outreach message writer (copy/paste)

"Act as a friendly local marketing consultant. Write a short outreach message (max 80 words) to the owner of [BUSINESS NAME], a [TYPE OF BUSINESS] in [CITY]. I noticed this problem: [WHAT YOU SAW]. I offer [YOUR SERVICE] and already made a free sample for them. No hype, no buzzwords. End with one simple question they can answer with yes or no."

Important: Contacting 40 businesses and getting 3 replies is normal. Don't take silence personally. It's a numbers game in week one.

ACTION STEP (DO THIS NOW)

- Write down 3 service ideas from the list above
- Pick the one you'd enjoy doing 50 times
- Pick one niche you understand (a business you've worked in or know well)
- Open Google Maps and find 10 businesses in that niche today

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Need help with your offer? There's no product of mine for this one. Bring your offer to the community (link at the bottom) and we'll look at it together.

METHOD 2: FREELANCING ON FIVERR & UPWORK

Cost $0 **First $** 2–6 weeks **Best for** introverts with one solid skill

Same idea as the micro-agency. Different door.

Instead of you knocking on doors, buyers come to a marketplace looking for help. You just have to be the best-looking answer.

What it is: You offer one clear deliverable as a "gig" (Fiverr) or send proposals to posted jobs (Upwork). AI helps you deliver faster and better.

Gig ideas that work with AI:

- Product descriptions for online stores
- Blog posts and SEO articles (edited by you, not raw AI)
- YouTube thumbnails or Canva social graphics
- Captions and subtitles for videos
- Setting up a custom GPT or chatbot

How the money comes in: Per order. The platform keeps a cut (Fiverr takes 20% of each order), but it also brings you the buyers.

Why it's great for beginners: No cold outreach. Buyers are already searching and ready to pay.

The catch: Lots of competition and low prices at the start. Your first reviews take patience.

Best for: Introverts with one skill they can deliver well.

Pairs perfectly with Method 1: Freelancing can be your agency's second door. Clients find you on Fiverr or Upwork while you do outreach on the side. Same service, same samples, two sources of clients. Many people start here and slowly move their best clients off the platform into a monthly agency deal.

Your 7-day plan

DAY 1 **Pick one gig.** Search Fiverr for it. Study the top 10 sellers: titles, prices, thumbnails, what buyers complain about in reviews.

DAY 2	**Create 3 samples.** Real work, real quality. This is your portfolio.
DAY 3	**Set up your profile and your gig.** Clear title, 3 packages (basic, standard, premium), samples in the gallery.
DAY 4	**Open Upwork too.** Write 5 short proposals for small jobs that match your gig. Speak about their problem, not about you.
DAY 5	**Send 5 more proposals.** Reply to every message within an hour. Speed wins early jobs.
DAY 6	**Tell your network.** Post one example of your work on LinkedIn or Facebook. Your first client is often someone who already knows you.
DAY 7	**Review and adjust.** Few clicks? Change the gig title and thumbnail. Clicks but no orders? Lower the entry package or improve samples.

Gig page writer (copy/paste)

"I'm creating a Fiverr gig for [SERVICE]. Here are the titles and descriptions of the top 5 competitors: [PASTE]. Write a gig title (max 80 characters), a description that focuses on the buyer's result, and three packages with clear differences. Point out one gap the competitors don't cover and make it my angle."

Quick rule: Your first 5 reviews matter more than your first $500. Overdeliver on every early order.

ACTION STEP (DO THIS NOW)

- Choose one gig from the list (or your own skill)
- Look at the top 10 Fiverr sellers for it and take notes
- Create your first sample today, even if it's rough

Need help? No product of mine for this one either. Post your gig in the community and get honest feedback.

METHOD 3: AFFILIATE MARKETING

Cost $0–50 **First $** 2–8 weeks **Best for** people who like marketing and testing

Most beginners do affiliate marketing like this: grab a link, post it everywhere, wait. Nothing happens.

The problem isn't the link. It's that nobody has a reason to buy through *you*.

What it is: You recommend someone else's product. When a person buys through your link, you get a commission.

Where to find offers:

- **Digital product marketplaces** like WarriorPlus, JVZoo and ClickBank. Often 50% or more per sale, usually paid once.
- **SaaS affiliate programs.** Email software, AI apps, website builders, video and design tools. Many pay recurring commissions for every month the customer stays.
- **Affiliate networks** like Impact, PartnerStack or Awin, where hundreds of companies list their programs.
- **Amazon Associates** for physical products. Small commissions, but people already trust Amazon and buy easily.

Start with the tools you already use. Most of them have a partner program. Look for a "Partners" or "Affiliates" link in the footer of their website.

> **Quick rule: One-time offers pay faster. Recurring offers stack up month after month. A mix of both works well.**

How the money comes in: Per sale or every month (recurring), paid by the platform, the network or the company. No product, no support, no delivery.

Why it's great for beginners: You can start with $0 and learn the most valuable skill online: getting attention and turning it into sales.

The catch: You need traffic. No visitors, no commissions. And you compete with every other affiliate promoting the same offer.

Best for: People who like marketing, testing and numbers.

Here's what separates winners from link-posters: a bonus + a bridge page + an email list. This isn't theory. On my own promos, a bridge page converted at 21.9%. Sending

people straight to the sales page: 4.9%.

Your 7-day plan

DAY 1 **Pick a niche and one platform.** Start with something you understand. Make money online, AI tools, health, hobbies. Then choose where your offers come from: a marketplace like WarriorPlus or ClickBank, or SaaS partner programs.

DAY 2 **Pick ONE offer.** Start by looking at what others already promote: big YouTube channels, blogs and influencers in your niche. If several of them push the same offer, that's usually a good sign it converts. Then check conversion rate, refund rate and whether you'd use it yourself. Buy it, start a free trial or get review access if you can.

DAY 3 **Create a bonus.** A checklist, a prompt pack, a short video. Something that makes the product easier to use. That's your reason to buy through you.

DAY 4 **Build a bridge page.** One simple page: who it's for, what it does, your bonus, your link. A free Netlify or Google Sites page is enough.

DAY 5 **Set up email capture.** A free lead magnet plus an autoresponder. Every visitor who doesn't buy today can buy next week.

DAY 6 **Pick ONE traffic source and publish 5 pieces.** A YouTube review, Pinterest pins, Quora answers or helpful posts in groups. Value first, link second.

DAY 7 **Check your numbers.** Clicks, opt-ins, sales. Fix the weakest step first.

Bonus idea finder (copy/paste)

"Here's the sales page of a product I want to promote: [PASTE TEXT OR LINK]. List the 5 biggest problems a buyer will still have after buying it. For each problem, suggest a simple bonus I could create in under 2 hours (checklist, template, prompt pack, short video) that solves it."

Don't promote 10 offers at once. One offer, done properly, teaches you more than ten done badly.

ACTION STEP (DO THIS NOW)

- Look up 3 big YouTube channels, blogs or influencers in your niche and note which products they promote

- List 3 offers in your niche: from WarriorPlus, JVZoo, ClickBank, or the partner program of a SaaS tool you use
- Pick the one you'd actually use
- Write down one bonus idea that solves a problem the product leaves open

MY RECOMMENDATION

Affiliate Promo Machine

Days 3 to 6 are where most beginners get stuck. Bonus, bridge page, emails, traffic content. That's a lot of work for one promo.

That's why I built *Affiliate Promo Machine*. You put in one offer link. In one run you get a bonus stack, a bridge page, an email sequence, traffic assets and a lead magnet. It runs in Claude Code, Cursor and similar tools. No coding, no API key, no subscription.

It's the same system I use for my own promos.

See how Affiliate Promo Machine works →

METHOD 4: YOUR OWN SMALL DIGITAL PRODUCT

Cost $0–50 **First $** 3–8 weeks **Best for** builders who want an asset they own

Most people think they need to be an expert to sell a product. You don't. You need to be a few steps ahead of your buyer and solve one problem clearly.

What it is: A small digital product priced around $7 to $27. A short guide, a prompt pack, a checklist, a template set. Built with AI, based on research and your own experience.

How the money comes in: Every sale is yours, minus platform fees. On WarriorPlus or JVZoo, affiliates can also sell it for you.

Why it's great for beginners: You learn the full cycle once: research, create, package, sell. That knowledge pays off forever. And you build a buyer list that belongs to you.

The catch: You still need traffic or affiliates. A product nobody sees doesn't sell itself.

Best for: Builders who want an asset they own.

This isn't theory. I spent three years as an affiliate before I switched. Then I did 4 launches in 6 months with AI-built products.

Your 7-day plan

DAY 1 **Find a problem people already pay to solve.** Look at bestsellers on WarriorPlus, Gumroad or Etsy. Read Reddit and Facebook group questions. Write down 10 problems.

DAY 2 **Pick one problem and one format.** Guide, checklist, prompt pack or template. Write a one-sentence promise: "This helps [WHO] get [RESULT] without [PAIN]."

DAY 3 **Create Version 1.** Outline with AI, then fill it with your own examples and steps. Short and useful beats long and generic.

DAY 4 **Package it.** A clean cover, a clear title, a simple delivery page or PDF.

DAY 5 **Write a short sales page and set up checkout.** Gumroad, Payhip or WarriorPlus. Problem, solution, what's inside, price, guarantee.

DAY 6 **Show it to 20 people.** Communities, friends, your socials. Ask for feedback, not favours.

DAY 7 **Launch at a low starter price.** Go for your first sale or your first honest feedback. Then improve.

Product outline builder (copy/paste)

"I want to create a short digital product for [WHO] that solves [PROBLEM]. Before you write anything, ask me 10 questions about my audience, my experience and the result they want. Then create a detailed outline with 5–7 sections, each with a clear outcome and one practical exercise."

Quick rule: Ship Version 1. You can improve a product that exists. You can't improve one that lives in your head.

ACTION STEP (DO THIS NOW)

- Write down 10 problems you've seen people ask about this week
- Circle the one you could explain in under 30 pages
- Write your one-sentence promise

MY RECOMMENDATION

Ship It

Ship It is the complete system I use to build and launch my own products. Five modules: market research with AI, product creation, packaging, sales page and funnel, and the launch itself (incl. the email sequence and 4-week launch plan I use).

The 7-day plan above gets you started. Ship It takes you from your first product to a real launch on WarriorPlus.

Take a look at Ship It →

METHOD 5: ETSY & AMAZON KDP

Cost $0–20 **First $** 4–12 weeks **Best for** patient, visual, creative people

Here's why this one is underrated: Etsy and Amazon already have millions of buyers searching every day. You don't bring the traffic. You show up where it already is.

What it is:

- **Etsy:** Digital downloads like planners, Canva templates, printable wall art, wedding and party templates. Create once, sell again and again.
- **Amazon KDP:** Short ebooks, journals, workbooks, puzzle and coloring books. Amazon prints and ships paperbacks for you.

How the money comes in:

- Etsy charges $0.20 per listing and 6.5% per sale, plus payment processing (in the US 3% + $0.25).
- KDP pays 70% on ebooks priced $2.99 to $12.99 on Amazon.com (35% outside that range), and 50–60% on paperbacks minus printing costs.

Why it's great for beginners: Low cost, no outreach, built-in buyers. Every listing is a small asset that can sell while you sleep.

The catch: It's slow. Search rankings take weeks, and one listing rarely does much. This is a volume and patience game. Also: both platforms have rules for AI-made content. Read them before you upload.

Best for: Creative, visual, patient people.

Your 7-day plan

DAY 1 **Pick a platform and a niche.** Etsy if you like design. KDP if you like books. Search for products with a "bestseller" badge and lots of reviews.

DAY 2 **Study the top 10 listings.** Titles, prices, keywords, mockups. Read the 1- to 3-star reviews: that's your list of things to do better.

DAY 3 **Create your first product.** Canva for Etsy templates and printables. For KDP: a journal or workbook with a clear audience ("fitness journal for beginners over 40").

DAY 4	**Create 2 variations.** Different colors, styles or sub-niches. More listings = more chances to be found.
DAY 5	**Write titles and tags, make mockups, publish.** Use the exact words buyers type in the search bar.
DAY 6	**Open a Pinterest account.** Make 3–5 pins for each listing and link them to your product. Pinterest is a search engine people use to shop.
DAY 7	**Plan 10 more listings for the next two weeks.** Then repeat the process. Volume beats perfection here.

Niche finder (copy/paste)

"I want to sell [digital downloads on Etsy / low-content books on Amazon KDP]. Suggest 15 specific niches that combine a clear audience with a clear use case (example: 'meal planner for busy nurses'). For each, give me 5 keywords a buyer would type in the search bar and one idea for how I could stand out from existing products."

Important: Don't copy bestsellers. Make them better for a smaller group of people. That's how you win as a newcomer.

ACTION STEP (DO THIS NOW)

- Pick Etsy or KDP. Not both. Not yet.
- Search for 5 bestsellers in a niche that interests you
- Write down 3 complaints from their reviews you could fix

MY RECOMMENDATION

PinDominator

Day 6 is the step most Etsy and KDP sellers skip. Pinterest traffic is free, but making enough pins by hand gets old fast.

PinDominator is my Pinterest pin generator. It creates pins for your listings and schedules them, so your products keep getting seen while you create the next ones.

Check out PinDominator →

Sources: Marmalead, Etsy fees · Amazon KDP, Earn · Vappingo, KDP royalties 2026

METHOD 6: AUDIENCE FIRST

Cost $0 **First $** 2–6 months **Best for** long-term thinkers who like creating

Most people try to sell before anyone knows them. That's like opening a shop in the desert.

Audience first flips it. You build attention and trust first. Then you sell. Affiliate offers, your own products, services: all of it gets easier once people listen to you.

What it is: You pick one topic and one platform. Short videos (TikTok, Reels, YouTube Shorts), long YouTube videos, or a newsletter. You publish consistently and collect emails.

How the money comes in: Not directly at first. Later through affiliate links, your own products, sponsorships or services. Your email list is the real asset. Platforms change their rules. Your list stays yours.

Why it's great for beginners: It costs nothing, and every piece of content teaches you what your audience wants.

The catch: It's the slowest method. Expect months, not days. Most people quit right before it starts working.

Best for: People who enjoy creating and think long term.

Your 7-day plan

DAY 1	**Pick one topic and one platform.** Choose a topic you could talk about 100 times. One platform only.
DAY 2	**Study 10 creators in your space.** Save the 20 best hooks you find. Note what their most viewed content has in common.
DAY 3	**Set up email capture.** A simple free lead magnet (checklist, cheat sheet) plus an autoresponder. Put the link in your bio.
DAY 4	**Publish your first piece.** Don't wait until it's perfect. Publish.
DAY 5	**Publish piece #2.** Same topic, new angle.
DAY 6	**Publish piece #3 and reply to every comment.** Comments are free market research.

DAY 7 **Review.** Which piece got the most views or sign-ups? Make 3 more like it next week.

Hook generator (copy/paste)

"My topic is [TOPIC] and my audience is [WHO]. Write 20 hooks for short videos (max 12 words each). Mix these types: a common mistake, a surprising fact, a before/after, a 'nobody tells you this', and a direct question. No clickbait I can't deliver on."

Quick rule: **Judge your content after 30 posts, not after 3.**

ACTION STEP (DO THIS NOW)

- Write down 3 topics you could talk about for a year
- Pick one platform you already use
- Write your first 5 hooks with the prompt above

MY RECOMMENDATION

List Growth Engine

An audience without an email list is rented. *List Growth Engine* is my complete list building system for $1. Seven field guides, including AI search traffic and SMS list building.

It shows you how to turn followers into subscribers you actually own.

Get List Growth Engine →

WILDCARD: CLIPPING BOUNTIES

Cost $0 | **First $** 1–3 weeks | **Best for** zero-budget starters

This one breaks the pattern. No product. No client. No selling. Not even an audience.

What it is: Creators, streamers and brands pay people to cut short clips from their long videos and post them on TikTok, Reels or YouTube Shorts. You get paid per 1,000 views your clips get. The biggest marketplace for this is Whop Content Rewards.

How the money comes in: Each campaign sets its own rate. Around $1 per 1,000 views is typical, with campaigns ranging from well under $1 to a few dollars. The pay comes out of the campaign's budget once your clip is approved.

Why it's great for beginners: Free to join, most campaigns don't need any followers, and you see results (views) within days.

The catch:

- Budgets are first come, first served. Late clips may never get paid.
- Campaign owners can reject clips that don't follow their rules.
- At about $1 per 1,000 views, you need a lot of views for real money.
- **Never pay to join a campaign.** That's a scam.

Best for: People with zero budget, zero skills and some free time. And anyone who wants to learn short-form video fast.

Your 7-day plan

DAY 1 **Create a free Whop account and browse Content Rewards.** Pick 2 campaigns with budget left and content you actually understand.

DAY 2 **Set up fresh accounts on TikTok, Instagram and YouTube for that niche.** Watch the top clips in the niche. Note the hooks and captions.

DAY 3 **Make your first 3 clips.** Free tools like CapCut are enough. An AI clipping tool finds the best moments faster.

DAY 4 **Post and submit.** Follow the campaign rules exactly. Rejected clips earn nothing.

DAY 5 **Make and post 3 more clips.** The first second decides everything. Start with the strongest moment.

DAY 6 **3 more clips.** Post the same clip on every platform the campaign allows.

DAY 7 **Review.** Which clips got views? Why? Do more of that next week.

Clip moment finder (copy/paste)

"Here's the transcript of a long video: [PASTE]. Find the 5 moments most likely to work as 30–60 second clips on TikTok. For each moment, give me the start and end quote, a hook for the first 2 seconds, and an on-screen caption of max 8 words."

Why this matters beyond the money: After a few weeks of clipping, you know what makes short videos work. That's a skill creators pay for. Many clippers later turn this into Method 1 and sell clipping as a monthly service.

ACTION STEP (DO THIS NOW)

- Create a free Whop account and open Content Rewards
- Write down 3 campaigns that fit you, with their rate per 1,000 views
- Pick one and make your first clip today

Tool tip: I use Klap to find the best clip moments in long videos. It also explains why it picked each scene, which teaches you a lot about good clips.

Sources: Elev8or, Whop clipping · Reap, Whop clipping

MY HONEST TAKE: WHERE I'D START

If you've never sold anything, my answer is Method 1. As long as working with people is your thing.

Why? Three reasons:

- **Fastest feedback.** A business owner tells you yes or no within days. No algorithm, no waiting.
- **You learn what people pay for.** Real problems, real objections, real money. That knowledge powers every other method later.
- **It gives you proof.** "I helped 3 local businesses" is a story you can turn into content, a product or an affiliate angle.

Not a people person? Start with freelancing or clipping for a fast first dollar. Then add affiliate marketing or your own product on the side.

The path I see working again and again looks like this:

STEP 1

Earn your first money with a service, freelancing or clipping

STEP 2

Build an audience and a list while you do it

STEP 3

Sell your own products and promote affiliate offers to that list

You don't have to do all three now. You just have to do step 1.

What happens after Day 7

You'll end up in one of three places:

You got a result (a client, a sale, a payout). Great. Repeat the exact same plan and double the volume.

You got feedback but no money. Fix the weakest step and run another 7 days.

You got nothing. Be honest: did you really send the messages, publish the content, make the listings? Usually the answer is no. Run it again with full volume.

Quick rule: **Only switch methods after 3 full rounds (21 days) of real effort. Switching earlier just resets you to zero.**

Most people never make their first dollar online because they keep looking for the right method.

You now have seven. Pick one. Start today.

SHIP IT.

COMING SOON · IM DOMINATOR COMMUNITY

YOUR AI MENTOR FOR EVERY METHOD

A plan on a page is a good start. A mentor who checks in every day is better.

So I'm building a small **mentor skill for each of the 7 methods**. You load it into your AI assistant, tell it which day you're on, and it takes you through the plan with you.

Knows your plan. Every day, every step, every prompt from this guide.

Tells you the next step. No guessing what to do today.

Reviews your work. Your outreach message, gig page, bridge page or first listing.

Keeps you on ONE method. It pushes back when you want to jump ship on Day 4.

The mentor skills will be released inside the IM Dominator community first.

Join the community to get them first →

JOIN THE COMMUNITY

Stuck on your 7-day plan? Not sure which method fits? Ask. That's what the community is for.

IM Dominator Inner Cycle
Up-to-date strategies, tools and personal help from me and other marketers.

Join here: imdominator.com · WhatsApp group